COSTUME SUGGESTIONS

NARRATOR	Smart casual clothes.
GILDA	Alpine skirt, blouse and 'turned up' plaits (plait hair and thread florist's wire
	through the plaits or they can be purchased online).
OLD MA	Eccentric, well-padded clothes. Think 'panto dame' without extreme make-up.
ТОММҮ	Slightly nerdy at first, progressing to leather jacket/rock-star look.
GAWAINE	Dragon mask or headpiece, which sits on top of the head allowing freedom to speak/sing. Dragon wings can be made using the mechanism from an old umbrella, covered in green fabric and attached to a dragon onesie or outfit.
VILLAGERS 1-19	Girls – Flared skirts, plain blouses/t-shirts, occasional shawls. Boys – Shirts/t-shirts, Lederhosen braces, coloured shorts, knee-high socks.
MAYOR	Dress as a villager but with insignia and an alpine hat with a bigger feather than anyone else.
CRONES 1-3	Black, witch-like outfits with scruffy wigs. Also need pyjamas and lycra outfits.
BOYS 1-5	A contemporary, cool look would be best.
GIRLS 1-7	A contemporary look all in the same colour would be great.
BUTCHER	White coat/apron.
BAKER	Apron, baker's hat.
CLOCK MAKER	Shirt, waistcoat, half-moon glasses.
PLUMBER	Overalls.
BUILDER	Hard hat, jeans, t-shirt.
GARDENER	Green casual clothes, gardening gloves.
BAND LEADER	As Oompah Band.
DOCTOR	Smart, with a bow tie.
TEACHER	Gown and mortarboard or a t-shirt stating 'Genius at work'.
CUCKOO CLOCK	Brown outfit, face painted as clock face. The clock can be made from a cardboard box that sits on the shoulders with 'doors' across the face, which can be opened as required.
OOMPAH BAND	As male villagers, but with alpine hats with feathers and cardboard instruments.
FARMERS	Checked shirts, jeans, wellies.
SKATERS	Glittery skating outfits or outdoor winter gear with cardboard skates around their necks.
OLD MAN	Knitted cardigan, corduroy trousers, flat cap / tracksuit for Scene 4.
AGENTS	Black trousers/leggings and black tops and sunglasses.
NINJA WARRIOR	Black outfit with ninja mask.
FIRE BRIGADE	As male villagers but with firemen's helmets.
TRAINER	Gym gear.
CHEERLEADERS	T-shirts and shorts/tutu skirts and pom-poms.
GOATS	Brown or grey outfits with painted faces or goat masks.
DANCERS	White leggings/t-shirts; add multi-coloured belts for the procession.

PROPS

SCENE I	Rubber chicken for the butcher Rolling pin/dragon-shaped cookie for the baker Plunger for the plumber Big mug of tea for the builder Watering can for the gardener Stethoscope or oversized syringe for the doctor Piles of books/stress balls for the teacher A basket for Dragon Day donations Food for villagers A pie for Villager 2
SCENE 2	Apples for Villager 6 Latex glove (udder) for the farmers Big, dusty book for the Old Man, entitled <i>The Chronicles Of Stumbledorf</i> (the dusty effect can be achieved by sticking a piece of felt covered with talcum powder to the inside cover) Zappers for the agents, which could be small water pistols
SCENE 3	Cauldron, happy-meal boxes for the crones Newspaper for Villager 10 Luggage for Old Ma and Tommy Big, dusty book for the Old Man Dragon-shaped cookie for the baker Knitted scarf for Villager 12 Fire extinguisher and fire bucket for the fire brigade
SCENE 4	SOME DAYS LATER sign ALPINE FITNESS CENTRE 'YOUNG AT HEART' FITNESS CLASS sign Fitness equipment (could be made from cardboard) Pom-poms for the cheerleaders Bubbles or strings of snowflakes White ribbons for the snow dancers Leather jacket for Tommy Inflatable guitar Bandana for Tommy
SCENE 5	A giant claw with a red tip Soapbox for the Mayor, possibly with 'Box of Soap' written on it Long list Hanky for Old Ma
SCENE 7	Various tablets, phones (these could be enlarged, 2D laminated ones)
SCENE 8	Pitchforks or flaming torches for the villagers Long pieces of white fabric
SCENE 9	Fiery coloured ribbons for the procession Curlers for the crones