



Learning intention: *we are learning to identify and categorise different geographic landforms, land masses and bodies of water.*

STEP 1: IDENTIFY LANDFORMS

Name: _____

1. Open Minecraft Education. Create new world in creative mode. Select peaceful difficulty, infinite world type, always day. **NOTE: you may not be in the same world as anyone else.**
2. Using the landform description chart, find as many of the landforms and bodies of water as you can from the list below.
3. When you have found a good example of a landform, take screenshots from a few different angles. Paste the pictures into a word document and label them. Then cross it off on your sheet and keep looking.
4. Extension activity for Expert Minecrafters: if you can't find a landform from the list, have a go at creating it.

IMPORTANT NOTE: Use the Landform Description chart (on haiku) to help you identify the correct type of landform. Some of these landforms are nearly identical with a few key differences, so it's important to be clear exactly which one you've found.

Archipelago	Coral reef	Gulf	Oasis	Source
Atoll	Cove	Hill	Ocean	Surface runoff
Bay	Delta	Island	Peninsula	Swamp
Butte	Desert	Isthmus	Plain	Tributary
Canyon	Dune	Lagoon	Pond	Tundra
Cape	Estuary	Lake	Prairie	Valley
Cave	Fjord	Mountain	River	Volcano
Channel	Forest	Marsh	Strait	Waterfall
Cliff	Geyser	Mesa	Sea	Wetland
Col	Glacier	Plateau	Sound	

5 marks for each correctly identified and labelled landform.

Marks

/50